



# Oskar O.K. Strom

JellyTeam L.L.C. Co-Founder | thinkoskar.com | okiokipanic@gmail.com

## MAJOR GAME RELEASES

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**Super Slime Arena (スーパースライムアリーナ)** Win/Mac/Linux  
Co-Designer, Lead Artist - Released 1/23/2018 Steam/itch.io/Humble

The world's premiere 16-bit style, one-hit KO, slime party-fighting game!

Exhibited with Indie MEGABOOTH at GDC '17, PAX West '17 & PAX East '18  
Otakon '17 Fan's Choice Award, GamePedia PAX Pick, Play NYC Selection '17  
Boston Festival of Indie Games '17 Best Multiplayer Award

## WORK EXPERIENCE

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**JellyTeam L.L.C. - Washington, USA**

Co-Founder, Lead Artist & Animator (July 2017 - Present)

3-person indie game studio, I work in art production, game design & marketing

**NeuroScouting LLC - Cambridge, MA**

Motion Graphics/UI Artist (August 2016 - April 2017)

Created a variety of menus, icons & animations for games used in training and scouting in professional baseball for PC, iPad & VR (Vive and Oculus)

**Northeastern University Game Studio - Boston, MA**

Game Designer & Artist (January 2015 - July 2016)

Created artwork and contributed to the design of two educational games: TinySea, an aquaculture simulation game developed for the Northeastern University Marine Science Center, and GrACE, a procedurally generated puzzle game used to teach the computer algorithms to grade school students

**iRobot Corporation - Bedford, MA**

Creative Services Team Member (January 2014 - July 2014)

Created animated banner ads, technical line drawings, 3D renders and print media including magazines, billboards, product packaging & promotional items

## SKILLS

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**Software** - Photoshop, Illustrator, After Effects, Premiere, Flash, InDesign, Dreamweaver, Maya, SketchUp, Blender, Aseprite, Git/Github, JIRA, Trello

**Languages** - HTML/CSS, ActionScript, Haxe, Python

**Engines/Other** - Unity, HaxeFlixel, Ren'Py, HTC Vive, Oculus Rift

## EDUCATION

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**Northeastern University - Boston, MA**

Bachelor of Fine Arts in Digital Art & Game Design (May 2016)

Treasurer of Northeastern University Game Development Club

Founding member and treasurer of N.U. Tabletop Roleplaying Society